



REQUEST FOR COMMISSION ACTION
CITY OF INDEPENDENCE
August 27, 2020

Department Administration

Director Approval Kelly Passauer

AGENDA ITEM Consider Change Orders 8, 9 and 10 regarding the 1916 City Hall project.

SUMMARY RECOMMENDATION Staff recommends approval.

BACKGROUND The City Commission on January 9, 2020 approved Change Order 3; and on April 23, 2020 approved Change Orders 1, 2, 4, 6, and 7 for the 1916 City Hall Phase I project. The previously approved change orders are summarized as follows:

#	Description	Add/Deduct
1	Add for windows not identified on plans. Material Only.	\$24,829.00
2	Credit for demo work in basement completed by remediation subcontractor.	-\$12,000.00
3	Additional roof repairs to roof parapet wall and lower roof.	\$20,610.70
4	Time & Material estimate for all labor, material and equipment to: (1) Demo damaged wood window frames; and (2) Repair or replace wood window frames with blocking for installation of replacement windows.	\$43,297.50
6	Lintel repairs for basement windows. Includes all labor, material and equipment.	\$24,702.00
7	Deletion of east roof.	-\$2,750.00

On June 11, 2020 the City Commission reviewed Change Orders 8 and 9 and Mayor Cafilisch questioned the amounts in Change Order 8.

Change Orders 8 (revised), 9, and 10 are summarized as follows:

#	Description	Add/Deduct
8	Credit for east roof flashing and parapet cap (material and labor)	-\$3,415.50
9	Credit for roof parapet wall repairs (1) lower roof (material and labor)	-\$4,849.90
10	Eliminating windows on the east side (materials and labor)	-\$21,872.40

The change orders recommended for approval by TreanorHL are described in more detail in the attached documentation.

BUDGET IMPACT \$30,137.80 in deducts. This project is being funded from Special Use Sales Tax for Buildings and Facilities.

SUGGESTED MOTION I move to approve Change Orders 8, 9, and 10 for a total deduct of \$30,137.80 for the 1916 City Hall Phase I project.

SUPPORTING DOCUMENTS

1. Change Orders
2. Recommendations from TreanorHL